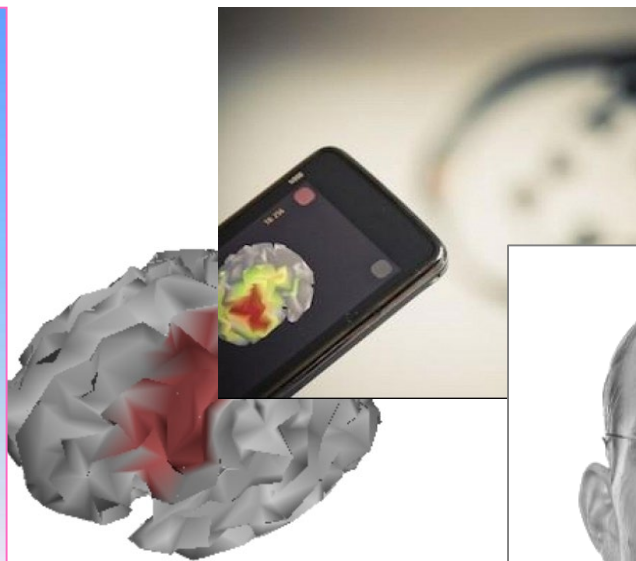


# Neuroscience in the wild

## - or wild neuroscience in DK?



**Innovation Fund DK 24/7 neurotechnology project**

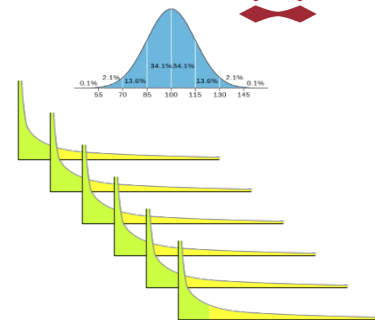
# Why? Personalized services require access to private data....



## Human variability ... can only be handled by individualised models

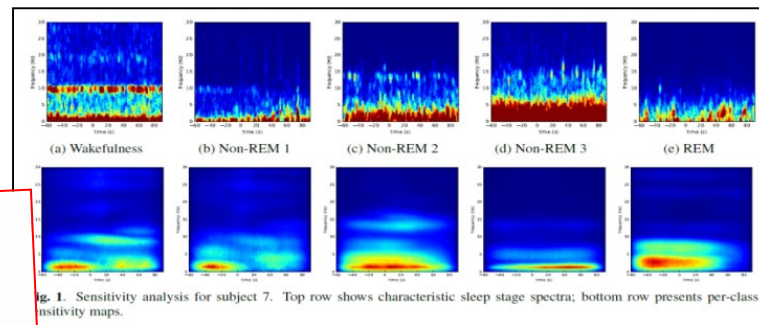
- Powerlaws of behavior (Song et al., 2010. *Limits of predictability in human mobility*, Science)
- Learning: *The Power law of practise* (Newell, A. and Rosenbloom, P.S., 1981. *Cognitive skills and their acquisition*, 1:1-55)
- Standard medical solutions based on population effects

Need for a *science of the individual* to predict and act personally



## Most behavioral information is "hidden" (incl. for owner) => neurotechnology

- Brain: Motivation, vigilance, attention
- History: Knowledge graphs, experience
- Social dimensions: Network, sentiments



2017 IEEE INTERNATIONAL WORKSHOP ON MACHINE LEARNING FOR SIGNAL PROCESSING, SEPT. 25-28, 2017, TOKYO, JAPAN

### DEEP CONVOLUTIONAL NEURAL NETWORKS FOR INTERPRETABLE ANALYSIS OF EEG SLEEP STAGE SCORING

Albert Vilamala<sup>1</sup>, Kristoffer H. Madsen<sup>1,2</sup> and Lars K. Hansen<sup>1</sup>

Research Articles, Behavioral/Cog

## Baseline Levels of Rapid-Eye-Movement Sleep May Protect Against Excessive Activity in Fear-Related Neural Circuitry

Itamar Lerner, Shira M. Lupkin, Neha Sinha, Alan Tsai, and Mark A. Gluck

Journal of Neuroscience 23 October 2017, 0578-17; DOI: <https://doi.org/10.1523/JNEUROSCI.0578-17.2017>

# How? Intelligent systems... $\neq$ data science



## Intelligent systems have senses

- Seek relevant data<sub>(1)</sub>.. causal discovery, embodied
- Attention

## Intelligent systems are learning systems

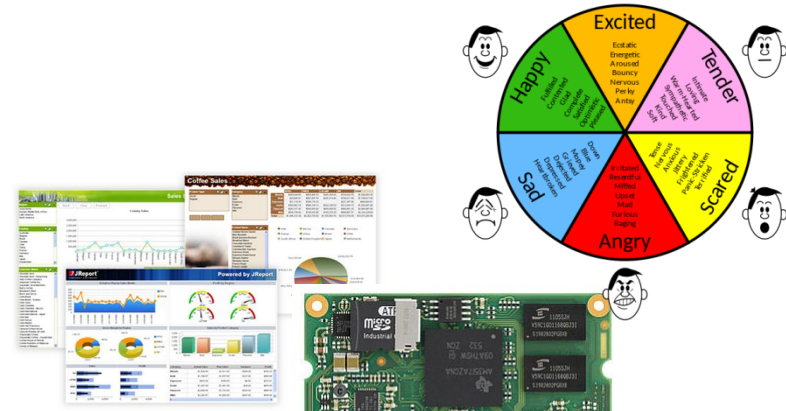
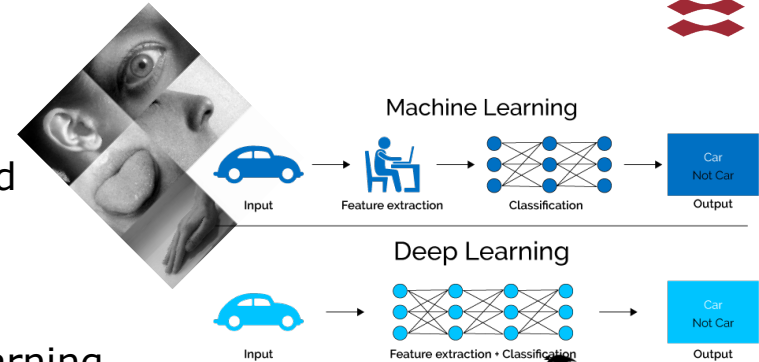
- Machine learning ... semi-supervised, transfer learning
- Active learning ... ask questions, intervention

## Intelligent systems have social competences

- Communication, own limitations
- Emotion

## Intelligent systems perform "live"

- Global coordination – level C1 conscious <sup>(2)</sup>
- Real-time operation -action perception <sup>(3)</sup>



(1) Bajcsy, R., 1988. Active perception. Proceedings of the IEEE, 76(8), pp.966-1005.

(2) Dehaene, S., Lau, H. and Kouider, S., 2017. What is consciousness, and could machines have it?. *Science*, 358(6362), pp.486-492.

(3) Little, D.Y.J. and Sommer, F.T., 2013. Learning and exploration in action-perception loops. *Frontiers in neural circuits*, 7, p.37.



## Research areas

### Machine learning

- Probabilistic ML, deep learning systems, networks, geometry, +1000 eng. students/year

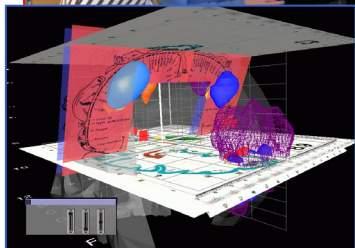
### Cognition

- Wikipedia /knowledge graphs, Neurotechnology, Prof Sid Kouider (ENS),

### Computational social science

- Sensible DTU, leader/follower dynamics, SODAS (KU, Social Science)

Excellence measured in top venue papers 2015-19 NIPS, AISTATS, ICLR, ICML,...  
Co-author network 2015-19: TU Berlin, Stanford, MIT, UCLA, UC London, ENS Paris,...  
=> Top rated by three consecutive international review panels (2009/2014/2018)



## Societal impact

Hearing Systems' high AI acceptance

Audio ML, Personalization, neurotechnology

DABAI open source ML workflows + Language / Danish resources

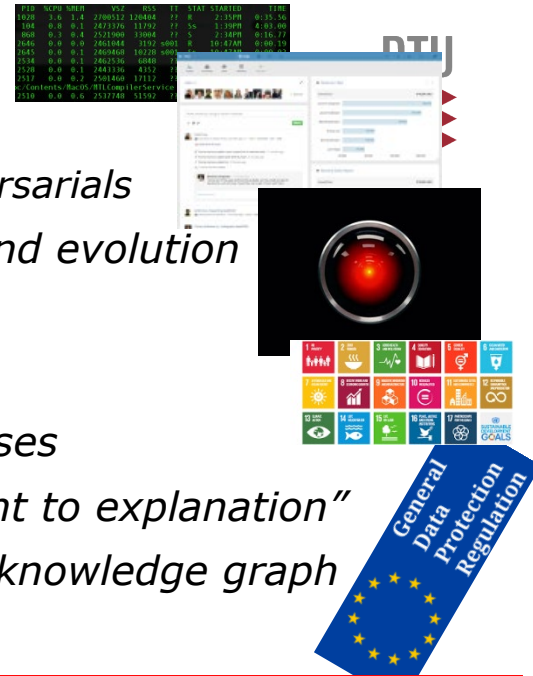
Start-ups: Peergrade, Spektral Experience, Corti,

New AI BSc education – started September 2018



DABAI

# Wild neuroscience requires *Safe AI*



*Safe AI = secure – test & verified software and hardware, adversarial*

*Safe AI = open source – methods, code, hardware, check and evolution*

*Safe AI = self-conscious – understands own role*

*Safe AI = can keep a secret – privacy by design*

*Safe AI = has calibrated values – debug for stereotypes, biases*

*Safe AI = is accountable - transparent, communicating, "right to explanation"*

*Safe AI = understands social relations – understands user's knowledge graph*

*Safe AI = understands power – digital self-defense*

***Safe AI = generates trust***

Privacy for Personal Neuroinformatics

Arkadiusz Stopczynski<sup>1,2</sup>, Dazza Greenwood<sup>2</sup>, Lars Kai Hansen<sup>1</sup>, Alex Sandy Pentland<sup>2</sup>

<sup>1</sup> Technical University of Denmark

<sup>2</sup> MIT Media Lab

arks@dtu.dk, dazza@civics.com, lkai@dtu.dk, sandy@media.mit.edu

engineering in progress...



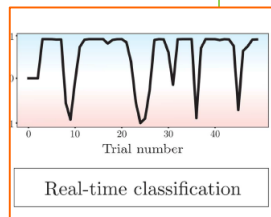
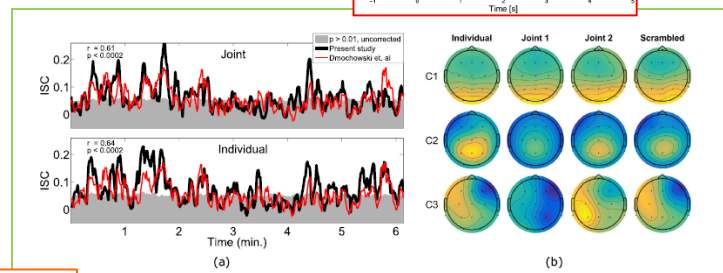
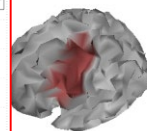
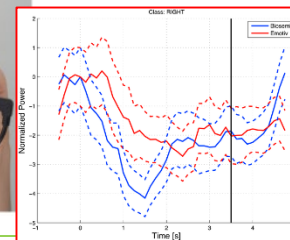
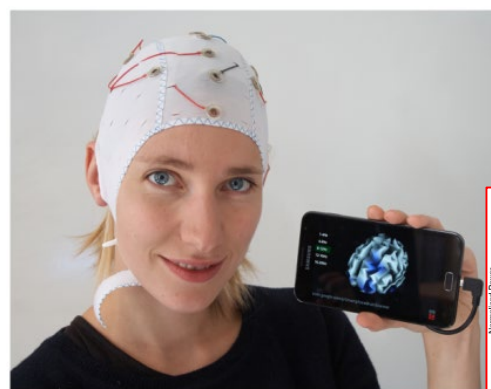


# Wild, Wilder, Wildest?

## The smartphone brain scanner - LMIC epilepsy project

## Measuring attention in the classroom

## Controlling attention



- A. Stopczynski et al. *Smartphones as pocketable labs: Visions for mobile brain imaging and neurofeedback*. International Journal of Psychophysiology, (2014).
- A. Stopczynski, et al. *The Smartphone Brain Scanner: A Portable Real-Time Neuroimaging System*. PLoS one 9 (2), e86733, (2014)
- JP. Dmochowski et al, "Audience preferences are predicted by temporal reliability of neural processing", Nature Communications 5: 4567, July 2014.
- S Kamronn et al Multiview Bayesian correlated component analysis. Neural computation. 2015.
- AT Poulsen et al EEG in the classroom: Synchronised neural recordings during video presentation. Scientific Reports. 7:43916 2017.
- G. Tuckute. A framework for closed-loop neurofeedback for real-time EEG decoding. *bioRxiv*, p.834713 (2019).

# UN WHO - Epilepsy treatment gap



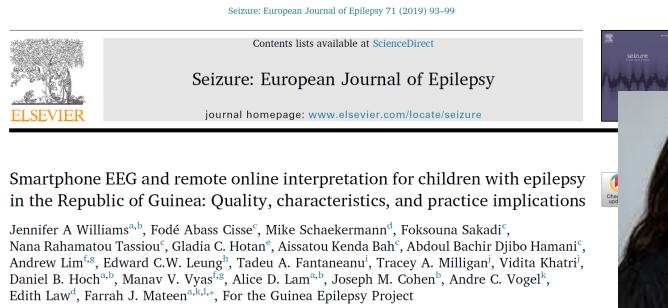
Huge epilepsy treatment gap in low and middle income countries (LMIC).

WHO estimate: 30·10<sup>6</sup> million people with undiagnosed epilepsy in LMIC,

Annually 2 million new undiagnosed cases

WHO estimate: 70% can be treated with inexpensive medication if diagnosed...

The main diagnostic tool is EEG



What is the SOLUTION?



LMIC's limited access to EEG  
*✓ Braincapture low cost caps*

LMIC missing expert "readers"  
*Cloud of volunteer readers*  
*+ DTU AI*

WHO: <https://youtu.be/SshVn6MUGxA>

# Braincapture - cloud of EEG readers

## Two levels of AI support

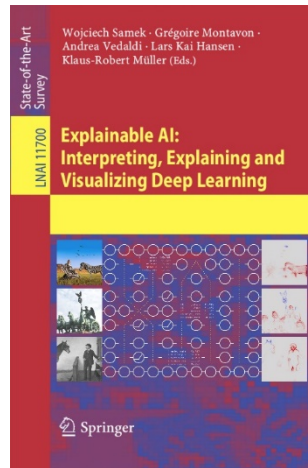
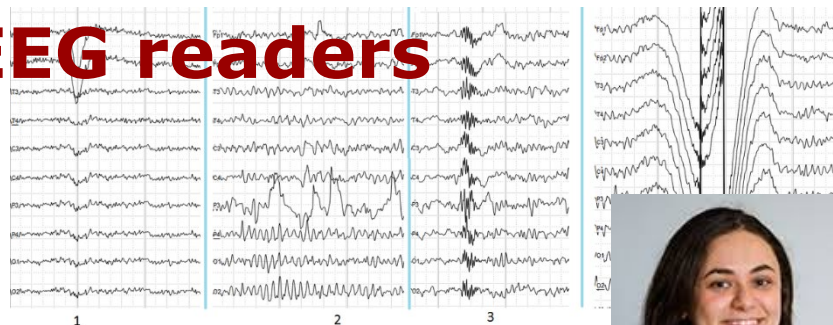
- On-site, real-time quality control
  - novelty detection
  - user feedback
- Of-line analyses, denoising

## AI / deep learning challenges

- EEG = extremely noisy, non-stationary data,
  - Data augmentation + interpretability

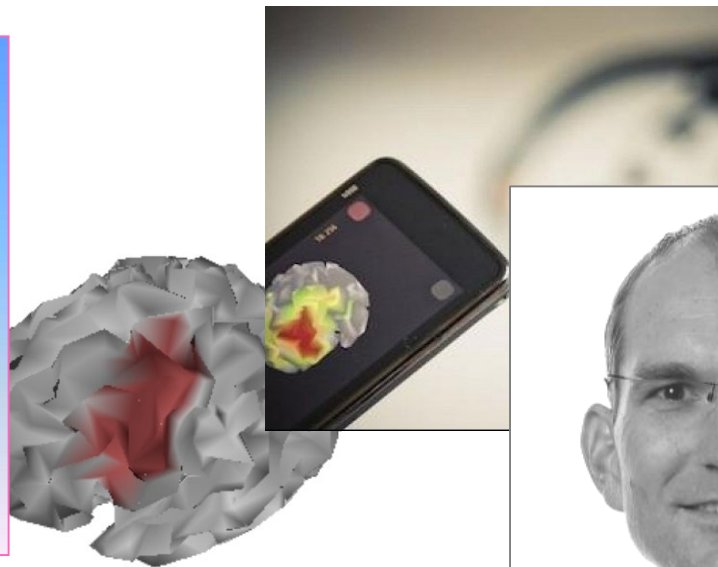
- Embedding using generative model
  - w/ large databases, transfer learning

- Explainability / Interaction design





# Looking very much forward to collaborating with the Center for Ear-EEG – *let's go wild!*



**Innovation Fund DK 24/7 neurotechnology project**